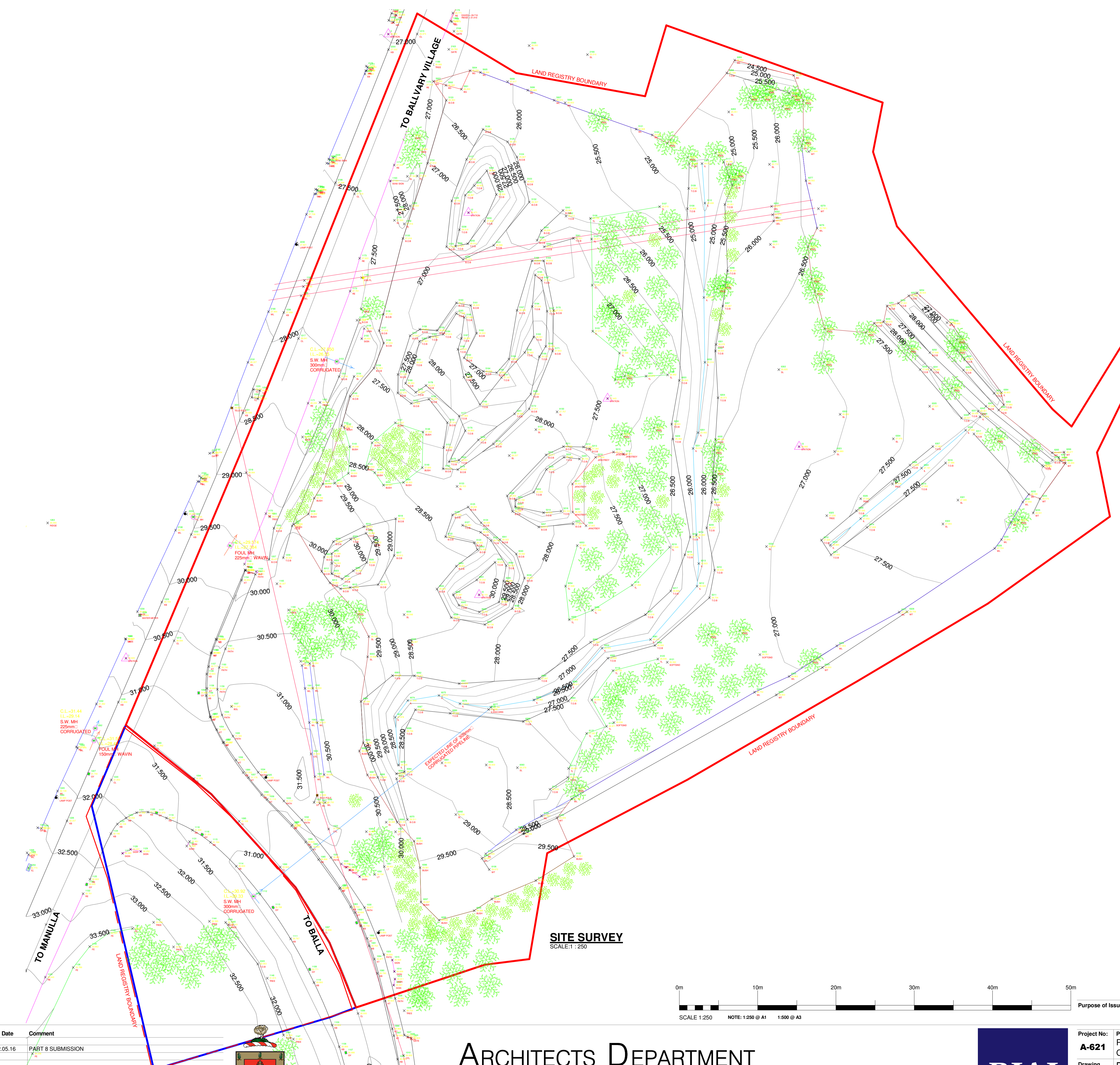
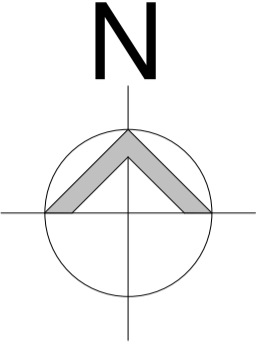
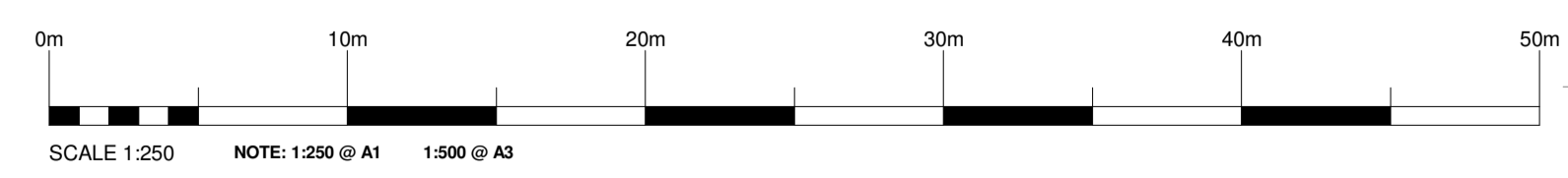


Do not scale this drawing. Use written dimensions only

- Scales as stated are valid on the original drawing only. Written dimensions take precedence. Detail dimensions take precedence over plan dimensions.
- Notify architect of any dimensional discrepancies. Any modifications or deviation to be brought to the attention of the architect for review and approval.
- All vertical dimensions shall be taken from a "bench mark" or other similar guide established prior to the start of construction. High points, low points, irregularities in floor slab which could affect fabrication / installation, work of other trades or vendors shall be brought to the attention of Mayo County Council Architects immediately.
- All drawings are to be read in conjunction with other consultant's drawings. All dimensions, unless otherwise stated, are given in millimetres and must be confirmed and checked by the Contractor on site.
- Levels are generally given in metres from a specified datum.
- All Levels must be confirmed and checked by the Contractor on site.
- Any discrepancies on this drawing are to be brought to the attention of Mayo County Council Architects immediately.



**SITE SURVEY**  
SCALE: 1 : 250



Purpose of Issue: **PART 8 APPLICATION**

STATUS KEY		
Rev No.	Date	Comment
PO1	2022.05.16	PART 8 SUBMISSION

SHARED / FOR INFORMATION	
SI	WORK IN PROGRESS
SI	COORDINATION
SI	INFORMATION
SI	REVIEW / COMMENT
SI	CLIENT APPROVAL
SI	COSTING
SI	TENDER
SI	CONTRACTOR DESIGN

PUBLISHED	
A1	PIB / FISC / DAC
A2	CONSTRUCTION
AB	AS BUILT



**ARCHITECTS DEPARTMENT**  
**MAYO COUNTY COUNCIL**



Project No:	<b>A-621</b>	Project Title:	PROPOSED HOUSING AT BALLVARY CO.MAYO.	Dwg Type:	<b>(90)</b>	Status:	<b>A1</b>
Drawing Title:	EXISTING SITE SURVEY	Drawing No.:	<b>5001</b>	Revision:	<b>PO1</b>	First Issue:	
Drawn By:	GC	No. - Orig - Cat - Lvl - Type - Role - No. - Status					
Checked By:	PP	A-621 - MCC - (90) - XX - DR - A - 5001 - A1	Scale:	<b>1 : 250</b>			
			1 : 250	2022.05.16			

